

# PREMIER AMUSEMENT DEVELOPERS

## Potential Revenue for a Miniature Golf Course

Please find below estimates for potential revenue on an 18-hole miniature golf course . The example below is based on charging **\$6 per game**.

% of Full Capacity	Day	Prime Month	3 Prime Months	50% of Prime Month	5 Off Months	Total 8 Months
15%	\$778	\$19,450	\$58,350	\$9,725	\$48,625	\$106,975
20%	1,036	25,900	77,700	12,950	64,750	142,450
25%	1,296	32,400	97,200	16,200	81,000	178,200
30%	1,555	38,875	116,625	19,438	97,190	213,815

Based on a 12 hour day, maximum capacity: 18 holes with 4 players each = 72 players per hour  
Calculation: \$6 per game X 72 players = \$432 per hour, 12 hours x \$432 per hour = \$5184 per day (100% capacity). 25 day month (5 to 6 rain days depending on the month).

No miniature golf courses operate at 100% capacity all day long. These numbers should be adjusted to fit your location. Premier Amusement Developers cannot guarantee income but feel that these estimates are attainable in a suitable market.

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